

Edmonds-Karp: shortest augmenting path.

$\delta(v)$  = shortest distance from  $s$  to  $v$ .

$(u,v)$  can become critical at most  $\sqrt{2}$  times.

$$O(VE^2)$$

Push-relabel Algorithm  $O(V^2E)$ .

Preflow: "relaxed" flow conservation.

$$\forall u \in V \setminus \{s\}, f(v,u) \geq 0$$

$$e(u) = f(v,u) = \text{excess flow.}$$

if  $e(u) > 0$ ,  $u$  is overflowing.

height function:  $h: V \rightarrow \mathbb{N}_0$

$$h(s) = |V|, \quad h(t) = 0, \quad h(u) \leq h(v) + 1 \quad \forall (u,v) \in E_f$$

residual.



Push( $u,v$ ) operation:

Applicable when  $u$  is overflowing,  $C_f(u,v) > 0$ ,  $h(u) = h(v) + 1$

Push min  $\{e(u), C_f(u,v)\}$  units of flow from  $u$  to  $v$ .

Saturating vs Nonsaturating push

Initial preflow:

$$f(u,v) = \begin{cases} c(u,v) & \text{if } u=s \\ -c(u,v) & \text{if } v=s \\ 0 & \text{o.w.} \end{cases}$$

$$e(v) = \begin{cases} c(s,v) & \text{if } (s,v) \in E \\ -\sum \{c(s,x) : (s,x) \in E\} & \text{if } s=v \\ 0 & \text{o.w.} \end{cases}$$

$$h(v) = \begin{cases} |v| & \text{if } s=v \\ 0 & \text{o.w.} \end{cases}$$